Driver Check-In:
All drivers are required to check in between **6:30 AM – 7:30AM**.

During this time, all drivers must complete the following steps:

. **Sign in** and collect event **wristbands**.

. **Collect** the team's **transponder** and **number board** (if required) and attach them securely to the team's kart.
. **Collect any ballast weights** as needed and ensure all drivers meet the **minimum weight requirement**.

Drivers' Meeting:
The mandatory drivers' meeting will take place at **8AM.**
Any drivers arriving late or missing the drivers meeting will need to seek Race Directors approval before taking part in the Endurance.

Race Timings:
Qualifying stakes place at 8:30am if any drivers missed check-in and / or the drivers meeting **the team** will be excluded from Qualifying

4 Hour Endurance starts at 9am and finishes at 1pm
Race will start with a Rolling start behind the parade vehicle and will finish under a checkered flag

Pitstops:
. 5 Mandatory Pitstops of 3 minutes (all pitstops must be 3 minutes even if more than 3 pitstops are taken)
Pitstops cannot be combined regardless of racing class
No pitstops for the final 10 minutes of racing
See Pitstop rules for further pitstop related rules.
Mandatory driver change each pitstop

Weight Rules:
Kart and driver will be weighed during every pitstop: - If a team is found to be underweight, they will need to **leave the scales area** correct their weight, then reweigh and serve a minute penalty. Weight cannot be adjusted at the scales area. Follow directions from the team at the scales without argument to avoid further penalties.

Racewear:

All drivers must be fully covered, ideally with race suits, but all drivers must have long sleeves, closed toe shoes and gloves while on circuit.

Penalties:

Driving penalties will be served during pitstops, so if a driver receives a penalty a time penalty will be added during a team's pitstop after the scales area: The time penalty will be added to the team's pitstop time. Team will be informed of any penalties during their time at the scales.

The scales team will inform you of the penalty which has been handed down from the Race Director, arguing with the team at scales will only increase a team penalty.

Some penalties may result in a straight Black Flag and will need to be severed immediately, if you receive a black flag return to the pits immediately and following instructions on arrival.

The most common penalties and their punishments are listed below.

Overtaking on yellow flags = 1 Minute Penalty

'Bump & Run' = 30 second penalty

Avoidable Contact = 30 second penalty

Blocking = 30 second penalty

Excessive or Deliberate Contact = 1 Minute penalty or Black Flag

Experience Level:

The Orlando Kart Center 4 Hour Endurance is a highly competitive event designed to really pushed the most experienced of drivers, this event is not 'Casual Karting' and drivers with no experience are encouraged not to book for this event.

Endurance Calander:

Round 1 – 4 Hour Endurance – May 03rd
Round 2 - 6 Hour Endurance – June 28th
Round 3 – 4 Hour Endurance – August 30th
Round 4 - 6 Hour Endurance – October 18th
Round 5 - 12 Hour Endurance -December 19th

Points System:

POSITION	4 HOUR	6 HOUR	12 HOUR
1ST	25PTS	30PTS	50PTS
2ND	18PTS	23PTS	36PTS
3RD	15PTS	20PTS	30PTS
4TH	12PTS	17PTS	24PTS
5TH	10PTS	15PTS	20PTS
6TH	8PTS	13PTS	16PTS
7TH	6PTS	11PTS	13PTS
8TH	4PTS	9PTS	11PTS
9th	2PTS	7PTS	9PTS
10th	1PT	6PTS	8PTS
11th	0PT	5PTS	7PTS
12th	0PT	4PTS	6PTS
13th	0PT	3PTS	5PTS
14th	0PT	2PTS	4PTS
15th	0PT	1PT	3PTS
16th	0PT	0PT	2PTS
17th	0PT	0PTS	1PT

Pitstop Rules

- All drivers must **enter the pit lane through the rental kart entrance**.
- **Jogging pace only** is permitted in the pit lane — drivers must remain in **full control** of their karts from the moment they enter.
- The **three-minute pit stop timer** will begin at the **timing loop**, which will be clearly marked at the pit lane entrance with a **blue flag**.
- Drivers may then proceed to the **grid entrance**, where they must **stop their karts and turn off the engine**.
- Karts may be **pushed by the driver or team members** to their designated pit area.
    - Specific areas will be assigned for **Rental Karts**, **Pro Karts**, and **Owner Driver Karts**.
- During the pit stop, teams may:
    - **Refuel**,
    - **Change drivers**,
    - **Adjust kart weights** as needed.
- After refueling or adjustments, karts must be **pushed to the scales area** for weight verification.
- All team members must **follow the instructions of the scales team** at all times.
    - When given the **thumbs-up**, teammates should push the kart off the scales into the **kart waiting area**.
- Once the **countdown clock reaches 3 minutes**, the team may **rejoin the race**.

. No karts are to be driven beyond the ENGINES OFF sign on grid entrance.
. Drivers must STOP karts at grid entrance sign and not roll through
. If Rental teams are swapping karts each pitstop you must take the kart at the front of the row and not 'kart count' to what you believe is a 'good Kart'
. Engines are to remain OFF until the after-scales kart waiting area before rejoining the race circuit
. AFTER the scales only the driver and 1 team member are allowed to wait till the driver is released back onto the circuit.
. Each team is responsible for ensuring you have enough fuel for your racing stints